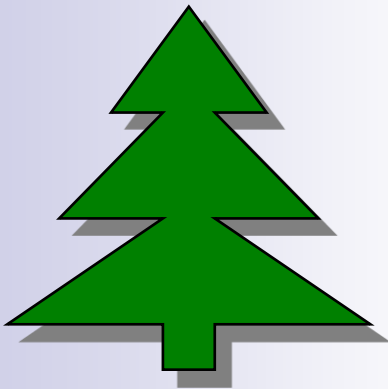


The Complexity of Tree Transducer Output Languages

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“Complexity of Output Languages”

- Given...

- A language

$$L \subseteq T_{\Sigma} \quad (\text{Trees over } \Sigma)$$

- A relation (nondeterministic translation)

$$\tau \subseteq T_{\Sigma} \times T_{\Delta} \quad (\text{from } T_{\Sigma} \text{ to } T_{\Delta})$$

- What is the complexity of the language

$$\tau(L) \subseteq T_{\Delta} ?$$

(i.e., for $t \in T_{\Delta}$, how is it computationally hard to determine whether $t \in \tau(L)$ or not?)

Classic Results

- τ : Program of Turing-Machine
 - Undecidable
- L : Regular String Language
- τ : Nondeterministic Finite State Transduction
 - $\tau(L)$ is regular!
 - \rightarrow The membership of $\tau(L)$ is solved in $O(n)$ time, $O(1)$ space
 - Corollary: for $\tau \in$ Finitely Many Compositions of Nondeterministic FST, $\tau(L)$ is regular

Trees?

- L : Regular **Tree** Language
- τ : Finitely Compositions of
Nondet. Finite-State **Tree** Transducers
 - Beyond Regular Tree Language
 - (Intuitively...) Due to Copying
 - $\tau(t) \rightarrow x(t, t)$ is an instance of FSTT
 - In **DSPACE(n)** [Baker1978]
 - i.e., Deterministic Context-Sensitive

Recent Result [Maneth2002, FSTTCS]

- L : Regular Tree Language
- τ : Finite Compositions of
Total Deterministic Macro Tree Transducers
 - == Tree Transducers extended with “accumulating parameters” for each state
 - In **DSPACE(n)**
 - Still, Deterministic Context-Sensitive

Today's Target!

- L : Regular Tree Language
- τ : Finite Compositions of
Nondeterministic Macro Tree Transducer
- Is it still context-sensitive? – **Yes. NSPACE(n)**
- What about the time complexity? – **NP-complete**



Outline

- What is/Why Macro Tree Transducers?
- Review of the Proof for Deterministic Case
- “Garbage-free” Lemma
- “Translation Membership” Problem
- Summary

Macro Tree Transducer (MTT)

- Q : Finite Set of States
- q_0 : Initial State
- Σ : Input Alphabet
- Δ : Output Alphabet
- R : Set of Rewrite Rules of form:

$$\langle q, \sigma(x_1, \dots, x_k) \rangle (y_1, \dots, y_m) \rightarrow r$$

$$\text{where } r ::= \delta(r, \dots, r) \mid \langle q, x_i \rangle (r, \dots, r) \mid y_j$$

Example of an MTT

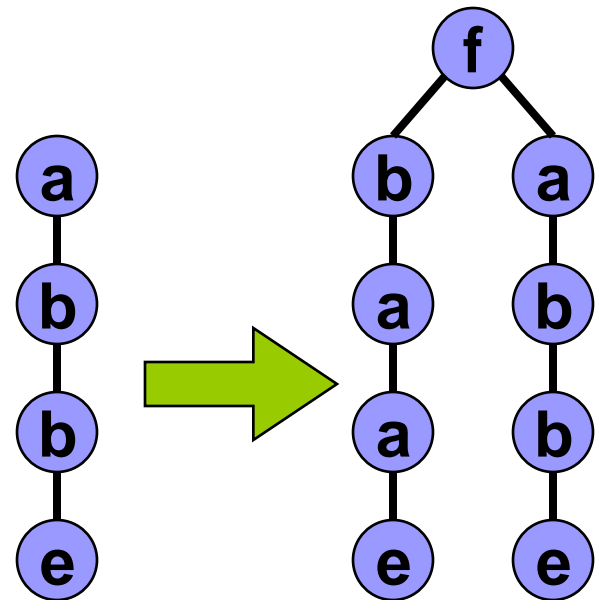
- $\langle q_0, a(x) \rangle () \rightarrow f(\langle q_1, x \rangle (a(e)), \langle q_2, x \rangle ())$
- $\langle q_0, b(x) \rangle () \rightarrow f(\langle q_1, x \rangle (b(e)), \langle q_2, x \rangle ())$

- $\langle q_1, a(x) \rangle (y) \rightarrow \langle q_1, x \rangle (a(y))$
- $\langle q_1, b(x) \rangle (y) \rightarrow \langle q_1, x \rangle (b(y))$
- $\langle q_1, e \rangle (y) \rightarrow y$

- $\langle q_2, a(x) \rangle () \rightarrow a(\langle q_2, x \rangle ())$
- $\langle q_2, b(x) \rangle () \rightarrow b(\langle q_2, x \rangle ())$
- $\langle q_2, e \rangle () \rightarrow e$

$\langle q_0, a(b(b(e))) \rangle ()$

- $\rightarrow f(\langle q_1, b(b(e)) \rangle (a(e)), \langle q_2, a(e) \rangle ())$
- $\rightarrow f(\langle q_1, b(e) \rangle (a(a(e))), \langle q_2, a(e) \rangle ())$
- $\rightarrow f(\langle q_1, e \rangle (a(a(a(e)))) , \langle q_2, a(e) \rangle ()) \rightarrow \dots$



(Choice of Semantics)

- Functional Programming + Laziness + Nondeterminism ☺
- We take the Runtime-Choice Semantics:
 - $\langle \text{coin}, a \rangle \rightarrow 0 \mid 1$
 - $\langle \text{twocoins}, a \rangle(y) \rightarrow c(y, y)$
 - $\langle \text{twocoins}, a \rangle(\langle \text{coin}, a \rangle()) \rightarrow^* \{ c(0,0), c(0,1), c(1,0), c(1,1) \}$
- Because of its composability: $\text{MTT} ; \text{LT} \subseteq \text{MTT}$

MTT*(REGT)

= PTT*(REGT)

= ATT*(REGT)

= ...

OI-Hierarchy

DtMTT*(REGT)

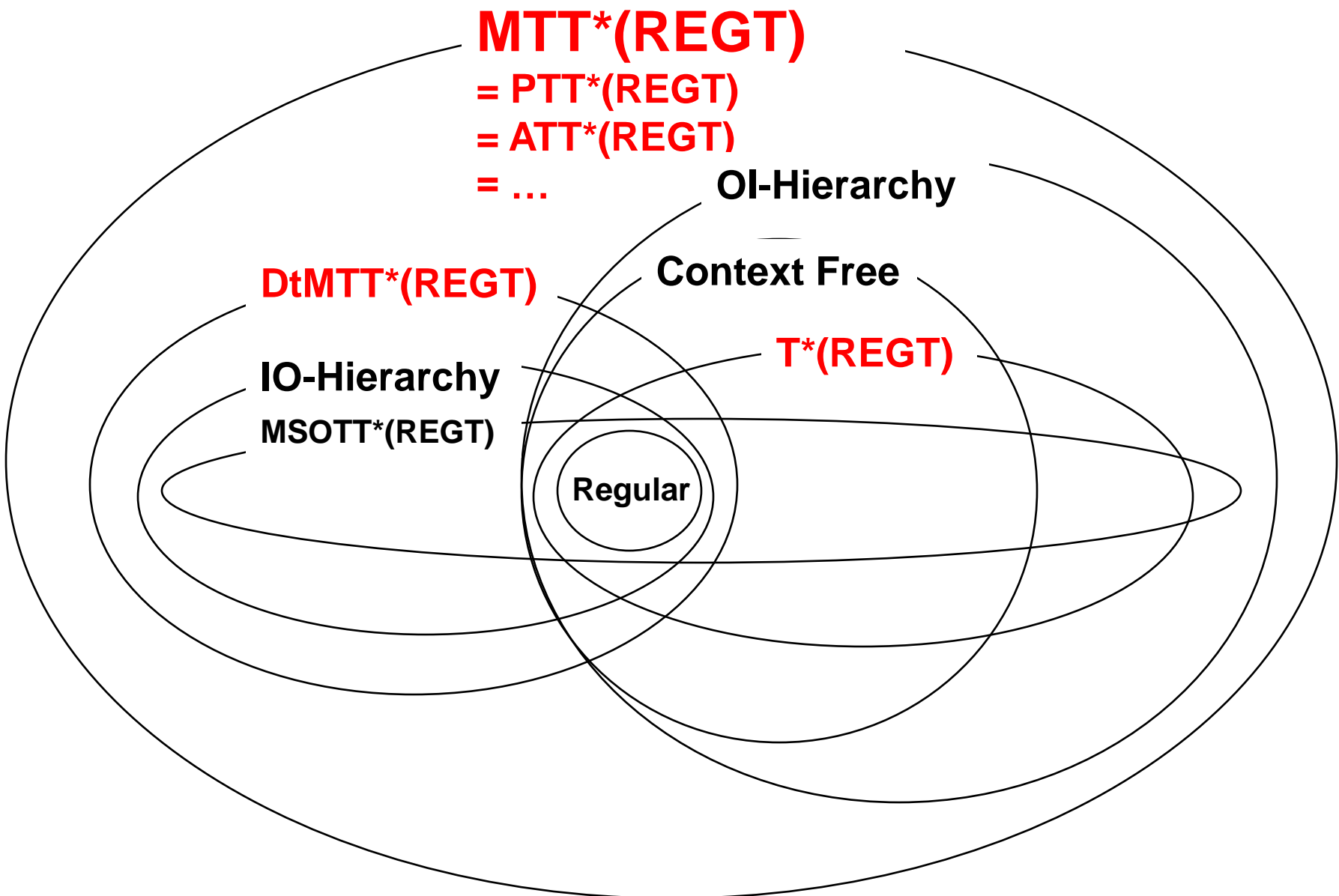
Context Free

T*(REGT)

IO-Hierarchy

MSOTT*(REGT)

Regular



Review:

DSPACE(n) Membership for Det. MTTs

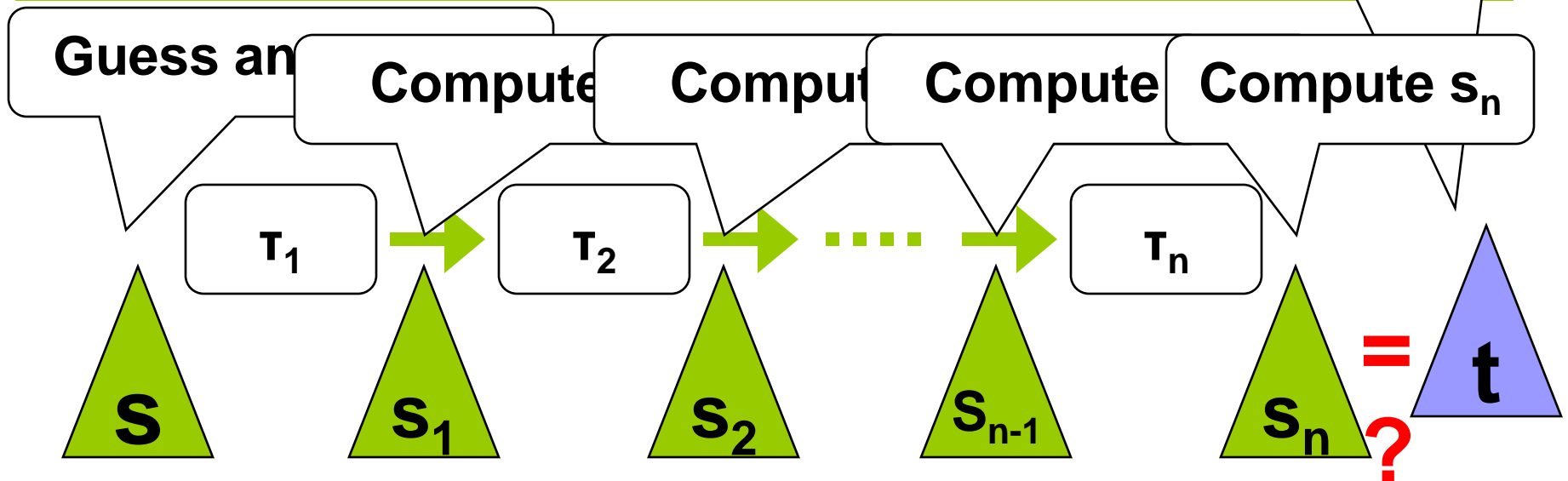
- Given a (fixed) pair of
 - Input regular language L and
 - Composition sequence $\tau_1 ; \dots ; \tau_n$ of total deterministic mtt's
- and a tree t ,
- How can we test $t \in (\tau_1 ; \dots ; \tau_n)(L)$ in linear space wrt $|t|$?

Review:

DSPACE(n) Membership for Det. MTTs

- Guess the input $s \in L$
- Calculate $(T_1 ; \dots ; T_n)(s)$
- If $(T_1 ; \dots ; T_n)(s) = t$, then t is in the output
- Otherwise, try another input tree s

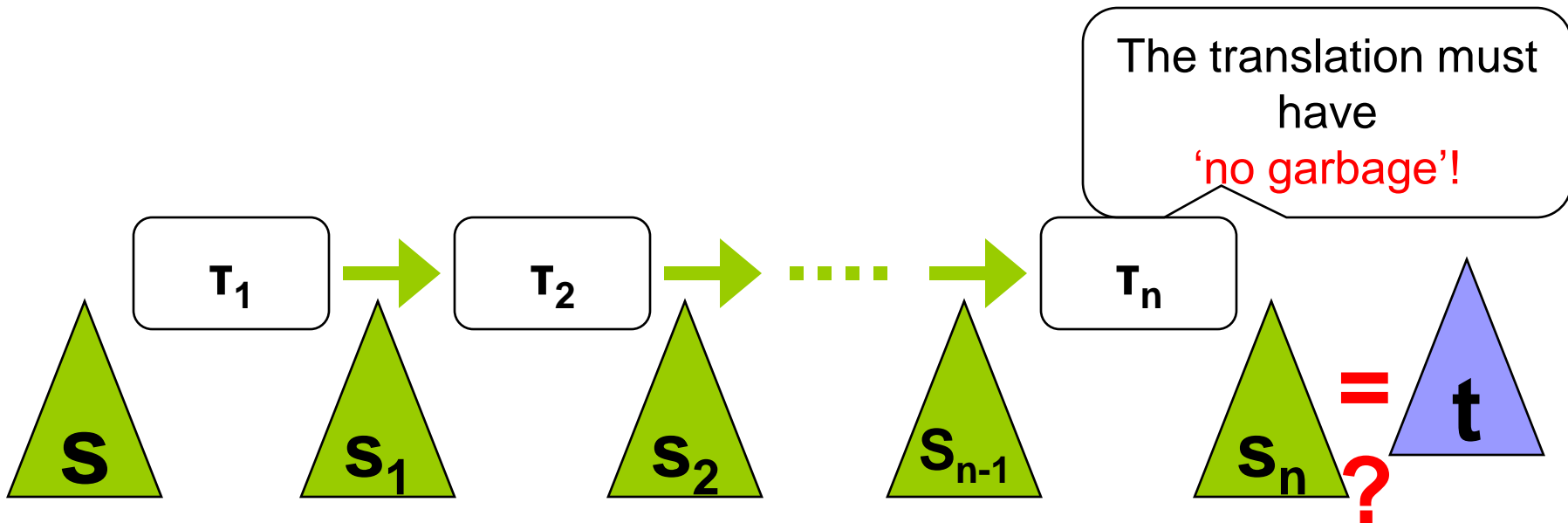
Is this a possible
output from
 $T_1 ; \dots ; T_n$?



Review:

DSPACE(n) Membership for Det. MTTs

- In order to carry out the algorithm in DSPACE($|t|$) ...
 - The sizes $|s|$, $|s_1|$, $|s_2|$, ..., $|s_n|$ must be linearly bounded by $|t|$
 - i.e., there must be a constant c independent from t s.t. $|s| \leq c|t|$
 - Each step τ of the computation must be done in linear space



Review:

DSPACE(n) Membership for Det. MTTs

■ 'Garbage-Free' Lemma

- For any input language L and mtt τ_1, \dots, τ_n , there exists L' and τ'_1, \dots, τ'_n such that

$$(\tau_1; \dots; \tau_n)(L) = (\tau'_1; \dots; \tau'_n)(L')$$

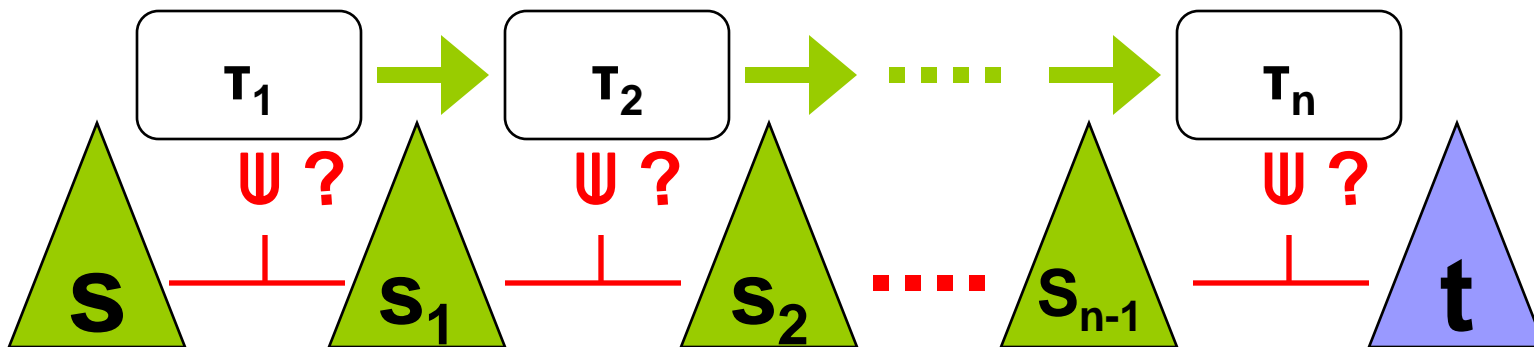
and every τ'_i is 'non-deleting' ($|in| \leq 2|out|$)

■ Linear Time (and Space) Computation

- For any total deterministic mtt τ and a tree s , $\tau(s)$ can be computed in time $O(|s| + |\tau(s)|)$ (already known as a folklore result)

NSPACE(n)/NP Output Membership for Nondeterministic MTTs

- Guess the input $s \in L$ and all the intermediate trees s_1, \dots, s_{n-1}
- Check whether $(s, s_1) \in T_1, (s_1, s_2) \in T_2, \dots, (s_{n-1}, t) \in T_n$
- If it is, then t is in the output language!
- Otherwise, try another s, s_2, \dots, s_{n-1}





Key Lemmas

- ‘Garbage-Free’ Lemma—**Nondet. Version**
- NP/NSPACE(n) “Translation Membership”
for a single mtt translation

Key Lemma (1):

'Garbage-Free' Lemma—Nondet. Version

■ Basic Idea

□ “Factor out” the deletion

$$\square \tau_1 ; \tau_2 == \tau_1 ; (D ; \tau'_2)$$

$$== (\tau_1 ; D) ; \tau'_2$$

$$== \rho_1 ; \tau'_2$$

Decompose τ_2
to 'deleting part' D
and 'nondeleting' τ'_2

Associativity

Compose τ_1 with D

Three Types of Deletion

Lemma:

If no erasing, input-deleting, or skipping rule is used during the computation, then $|in| \leq 2|out|$

■ “Erasure”

□ $\langle q, \sigma \rangle (y_1, y_2) \rightarrow y_1$

□ No new output node is generated at this σ node. Only returning its parameter.

■ “Input-Deletion”

□ $\langle q, \sigma(x_1, x_2) \rangle () \rightarrow \delta(\langle q, x_1 \rangle ())$

□ Discarding the “ x_2 ” subtree!

■ “Skipping”

□ $\langle q, \sigma(x_1) \rangle () \rightarrow \langle q, x_1 \rangle ()$

□ Occurs only at monadic node. No new output is generated here. Just going down to its child node.

Eliminating The Three Types of Deletion

- Achieved by heavily manipulating the rules
 - For details, please consult the paper

- One of the difficulties compared to the deterministic case: **Inline-Expansion**

- $\langle q, a \rangle(y) \rightarrow y$

- $\langle q, b(x_1, x_2) \rangle \rightarrow c(\langle p, x_1 \rangle(\langle q, x_2 \rangle(e)))$

(Assume we know that 'b's child is always 'a')

- $\langle q, b(x_1, x_2) \rangle \rightarrow c(\langle p, x_1 \rangle(e))$

With Nondeterminism, Inline-Expansion is Not Easy

- $\langle q, a \rangle () \rightarrow e$
- $\langle q, a \rangle () \rightarrow f$
- $\langle q, b(x) \rangle () \rightarrow \langle p, x \rangle (\langle q, x \rangle ())$
- $\langle p, a \rangle (y) \rightarrow c(y, y)$

$\langle q, b(a) \rangle ()$
 $\rightarrow \langle p, a \rangle (\langle q, a \rangle ())$
 $\rightarrow c(\langle q, a \rangle (), \langle q, a \rangle ())$
 $\rightarrow c(e, f)$

Different



$\langle q, b(a) \rangle ()$
 $\rightarrow \langle p, a \rangle (e) \rightarrow c(e, e)$
 or
 $\rightarrow \langle p, a \rangle (f) \rightarrow c(f, f)$

- $\langle q, a \rangle () \rightarrow e$
- $\langle q, a \rangle () \rightarrow f$
- $\langle q, b(x) \rangle () \rightarrow \langle p, x \rangle (e)$
- $\langle q, b(x) \rangle () \rightarrow \langle p, x \rangle (f)$
- $\langle p, a \rangle (y) \rightarrow c(y, y)$

Solution:

“MTT with Choice and Failure”

- We have extended MTTs with “inline” nondeterminism

- Allows inline-expansion for free!
- Actually, we prove the output language complexity for mtt-cfs

$\langle q, b(a) \rangle ()$
 $\rightarrow \langle p, a \rangle (+(e, f))$
 $\rightarrow c(+(e, f), +(e, f))$
 $\rightarrow c(e, f)$

■ $\langle q, a \rangle () \rightarrow e$

■ $\langle q, a \rangle () \rightarrow f$

■ $\langle q, b(x) \rangle () \rightarrow \langle p, x \rangle (+(e, f))$

■ $\langle p, a \rangle (y) \rightarrow c(y, y)$

Key Lemma (2):

“Translation Membership” of single τ_i

- Given a pair (s_{i-1}, s_i) of trees, we can determine whether $(s_{i-1}, s_i) \in \tau_i$ in **linear-space & polynomial time wrt $|s_{i-1}| + |s_i|$** in nondet. Turing machine
- Naively Applying the folklore deterministic computation takes $O(|s_{i-1}| + |\tau(s_{i-1})|)$ time/space
→ New Idea is Necessary

“Translation Membership” of single τ_i

- Naively Applying Decomposition for Deterministic MTTs

Need More
Sophisticated
Compression!

Bad. Nondet.
Linear MTTs may
read each node
multiple times

OK. Similar
decomposition
works also for
Nondet. MTTs

Decomposition of an MTT into **Linear** MTTs where each input variable x_i occurs at most once in each rule.

- ...and the fact that deterministic linear MTTs read **each input node at most once**,
- ...which allows to compress the output tree as a DAG for both saving space and sharing computations

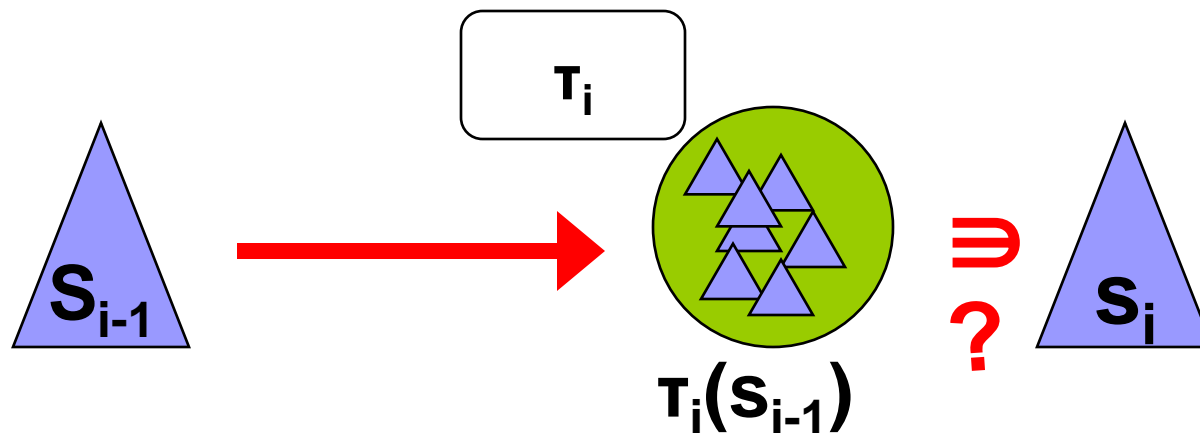
Example: Linear Nondet. MTT

Reading Some Node Twice

- $\langle q, b(x_1, x_2) \rangle () \rightarrow \langle p, x_1 \rangle (\langle q, x_2 \rangle ())$
- $\langle q, a \rangle () \rightarrow e$
- $\langle q, a \rangle () \rightarrow f$
- $\langle p, a \rangle (y) \rightarrow g(y, y)$

Solution: Compression by Context-Free Tree Grammar

- The set all outputs $\tau_i(s_{i-1})$ of an MTT can be represented by a CFTG of size proportional to $|s_{i-1}|$ [MB04]



- Navigation (**up**, 1stchild, nextsibl) on the compressed representation is efficient for linear mttts

Summary

- Composition sequence $\tau_1 ; \dots ; \tau_n$ of mtt's can be converted to an equivalent 'garbage-free' composition
- Translation Membership of any mtt is in NP/NSPACE(n)
- \rightarrow Altogether, the output language complexity of mtt-compositions is NP/NSPACE(n)
 - Corollary: OI-hierarchy, PTT*(REGT), ATT*(REGT), ... is in NP/NSPACE(n)
- **Current Status (Unpublished): NSPACE(n) \rightarrow DSPACE(n)**